

EFFECTIVE: SEPTEMBER 2005 CURRICULUM GUIDELINES

A.	Division:	Instructional	Effective Date:		September 2005
В.	Department / Program Area:	Faculty of Science & Technology COMPUTING SCIENCE	Revision [If Revision, Section(s) Revised:	X	D, E, F, G, H, K, M, N, O, P, Q, R
F:					

mputer implementati ons of the design. Initially struct ured programming top-down design and procedural programming is used followed by object-oriented design (OOD) and object oriented programming (OOP). C++ is used as the implementati on language.

Note: CISY 1275 and CMPT 1110 will be treated as equivalent.

0:	Methods of Instruction						
	The topics will be covered through in-class lectures, seminar sessions, laboratory assignments, reading, and research.						
P:	Textbooks and Materials to be Purchased by Students						
	Deitel & Deitel, "C++ How to Program", Latest Edition, Prentice Hall OR						
	Malik, D.S., "C++ Programming; Program Design including Data Structures", Latest Edition,						
	Course Technology						
	- Portfolio for programming assignments						
	- Five 3 ½" high density diskettes						
Q:	Means of Assessment						
	Assignments (minimum 2) 20 – 35%						
	Quizzes $0-20\%$						
	Participation $0-5\%$						
	Midterm examination 20 – 30%						
	Final examination 25 – 40%						
	TOTAL 100%						
R:	Prior Learning Assessment and Recognition: specify whether course is open for PLAR						
	Yes						
Cours	e Designer(s): John Girard and Eric Meyer Education Council / Curriculum Committee Representative						
Dean	Director: R. Coulson Registrar: T. Angus						

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